Prologue Scene

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| Time Stamp | Major Changes | Description |
| 0:00 | Prologue Scene Starts | All ships start to follow the leader from their starting position |
| 0:04 | Camera Change | Angle of the camera changes |
| 0:05 | Portal Particle Effect Turned On | Portal is initially off, turns on to produce a portal like effect |
| 0:10 | Camera Change | Angle of the camera changes |
| 0:13 | Scene Fades Out | After the fading out process the Battle Scene is loaded |

Battle Scene

There are two different cameras available to choose from: stationary and follow cameras.

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| Time Stamp | Major Changes | Description |
| 0:00 | Battle Scene Starts  Follow Camera in Use | All ships start to follow the leader from their starting position |
| 0:05 | Portal Particle Effect Turned Off | Portal is initially off, turns on to produce a portal like effect |
| 0:075 | Camera Change To Stationary Camera | Angle of the camera changes |
| 0:10 | Camera Change To Follow Camera | Angle of the camera changes |
| 0:135 | Portal Destroyed | Portal object is destroyed from the scene as it’s no longer needed. |
| 0:15 | Camera Change To Stationary Camera | Angle of the camera changes |
| 0:23 | Change Camera Position | All ships start to follow the leader |
| 0:23 | Small Enemy Ships Start Random Walk | Small enemy ships begin random walk behaviour |
| 0:25-0:29 | Shoot Small Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 0:25-0:29 | Shoot Large Laser | Leader shoots a large laser in its line of sight toward the large ship |
| 0:26 | Change Camera Position | Portal is initially off, turns on to produce a portal like effect |
| 0:34 | Change Camera Position | Angle of the camera changes |
| 0:36 | Friendly ships split into two different groups | Behaviour changes so that half the friendly ships start attacking the smaller enemy ships |
| 0:41-0:44 | Shoot Small Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 0:48-0:51 | Shoot Small Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 0:52 | Camera Change To Follow Camera | Follow one of the friendly ships that broke off |
| 0:58 | Shoot Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 1:04 | Change Camera | Angle of the camera changes |
| 1:06 | Shoot Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 1:10 | Change Camera | Angle of the camera changes |
| 1:14 | Change to Follow Camera pointed on Leader Again | Change follow camera to leader |
| 1:16 | Shoot Lasers | All friendly ships start shooting at the enemy ship in its line of sight |
| 1:23 | Scenic Camera View | Change camera so that it shows a scenic view of the battle scene |
| 1:30 | Fade Scene Out | Fade the screen to black as all the enemy ships are destroyed |